



SPECIAL FEATURES

- Full-size gaming keyboard of extremely stable and slim construction
- Modern, clear and natural design for highest quality demands
- 20 keys with Anti-Ghosting function for simultaneous actions - they allow to hold down more than 4 keys and add some realism to the game
- Spill resistant keypad
- Extremely silent and soft stroke due to high-quality "Soft-Touch" membrane technology
- Tilt feet on back side to adjust the tilt angle for an ergonomic positioning
- LED indicators for Caps-, Num- and Scroll-Lock
- Plug & Play installation; no driver necessary for normal usage
- All keys can be programmed freely through a driver (single keys & key sequences (macros))
- Excellent price-performance ratio
- Available in various country layouts
- Appealing retail packaging
- Ideal for gamers, demanding home users and professional office



TECHNICAL DATA

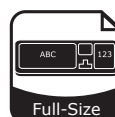
Key count:	104 -109 (depending on country) including 20 anti-ghosting keys	
Construction:	Soft-Touch membrane technology	
Life expectancy:	approx. 10 million strokes per key	
Switch travel / pressure point:	4.0 ±0.3 mm (total run)	55 ±10 g
Power supply / power consumption:	+5 VDC ±5 %	250 mA max.
Temperature:	0 °C up to +55 °C (operating)	-20 °C up to +65 °C (storage)
Humidity:	10 % up to 95 % RH	(operating and storage)
Interface / cable length:	USB	1.80 m
Scope of delivery:	Keyboard, user manual, driver for download (www.keysonic.de)	
Compatibility:	Win 95 / 98SE / ME / 2000 / XP / Vista / Windows 7	

LOGISTIC DATA

Material short text:	KeySonic KSK-8003 U X		
Mark:	EAR888-62976468		
Item# / EAN-Code:	13032 (US)	4250078143581	black
Packing unit:	10 pcs / carton		
Dimensions / Weight approx.:	Keyboard:	433 × 30 × 140 mm	940 g
	incl. packaging:	460 × 33 × 198 mm	1200 g
	Carton:	480 × 224 × 441 mm	12.8 kg



The keyboard has got 20 keys with Anti-Ghosting function. Eight different possible combinations can be held down at the same time and perform simultaneous actions without malfunctions. More fun for gamers!



Errors and omissions excepted